Day 8

Real Talk With Robots

Learning Objective

To create a prototype of your final chatbot project.
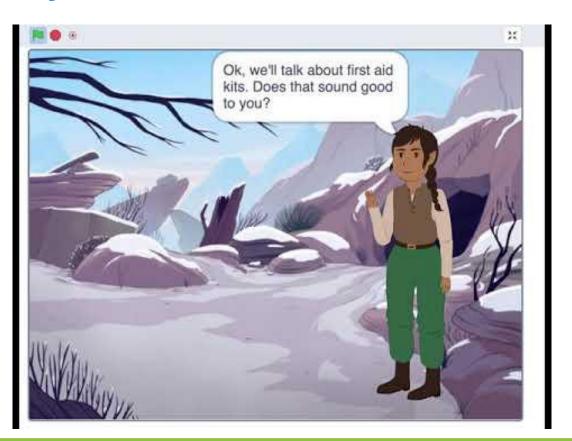
Warm-Up

In your design journal, reflect:

- What's a prototype?
- Why are they helpful?

5:00

We are building chatbots to inform, persuade, or entertain members of our community.

Example Project

Prototype

Goal: Create a basic chatbot Scratch project

At the end of this step, you will test your project out with community members.

Planning

In your workbook, create a plan for your prototype.

Make sure to label the parts!

Prototyping

Create your prototype!

At the end of this time, you should have a basic chatbot in Scratch.

30:00

Presentation

- Present your work to other members of your community.
- Record their feedback in your workbook.

Reflection

In your workbook, fill out the slide with our driving question: Can we make robots that are conscious?